

Paulton & District Skittle League
Season 2026 – 2027

~~~ RULES ~~~

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Paulton & District Skittle League Rules

Season 2026 – 2027

Amendments highlighted in Red

Special Rule 1 – Entry Forms & Fees

All re-entry forms must be returned to the League Secretary by date announced at AGM.

League Fees of £100 to to be paid by all teams by the first meeting in September.

This will cover all league & cup fees, score books and charity levy for the season. Nominated Charity donation will be 15% of league fees. Teams that have not paid their League Fees by a final date set by the Treasurer, may be deducted 3 points or expelled from the league.

(If any team resigns from the league during the season their league fees will not be refunded)

Special Rule 2 - AGM

All proposals or members seeking election to the board or committee must be sent in writing/email to the League Secretary at least one week prior to the AGM.

The committee will then discuss the proposals and accept or reject them.

Only accepted proposals will presented to the members to be voted on.

Special Rule 3 - Behaviour

Anyone acting in a violent, abusive or anti-social manner at a skittle match, league meeting or function, will be dealt with by the Management Committee, who will determine what action to take.

General Rules 2026 – 2027

1. **The League Management Committee.** To consist of a duly elected League Secretary, President, Chairman, Vice Chairman, Treasurer, Results Coordinator and one or more representatives from teams in the league.
2. **Headquarters.** No particular place to be named as Headquarters. Venues for the AGM and general league meetings to be selected by the League Secretary where a separate room and car parking facilities are available. All league meetings start at 8pm.
3. **Registration.** All captains must re-register their teams before the date set by the league secretary. Individual team members do not need to be registered, however members can not play for more than one team without submitting a transfer request form. (see rule 28).
4. **Voting.** Each team to be entitled to only one vote on any matter put to a vote at the AGM.
5. **League Constitution.** To be drawn up by the League Secretary at the start of each season. It will comprise of five divisions of sixteen teams. If less than 80 teams apply to re-enter or enter the league the six divisions will be adjusted accordingly with Free Spaces.
6. **Fixtures.** All teams entering or re-entering the league must be able to play all their league matches without conflict of time or venue and in accordance with league fixtures. If teams do not complete all their league fixtures, they may be deducted points the following season.
7. **Promotion/Relegation.** At the end of each season the top 3 teams in divisions 2 to 5 inclusive will be promoted and the bottom 3 teams in divisions 1 to 4 will be relegated. In the event of two or more teams tying for promotion/ relegation/League Champions or wooden spoon the outcome will be decided by the **head-to-head** between the teams involved, first on points then on pins. If this is not decisive, then play-off on a neutral alley.
8. **Resignation.** If a team resigns after the league has been constituted the League Secretary can accept another team to fill the vacancy, this team will assume the vacant position for the coming season only. If placed in a higher division then they will be relegated to the bottom division irrespective of final position. The team will receive prizes if appropriate. The constitution of the league will then be restored by promoting teams as necessary. If a team resigns after the season has begun then all league points awarded to opposition teams in respect of matches played with that team shall be adjusted by the League Secretary.
9. **Captain's Responsibility.** – Captains are responsible for downloading their league fixtures. Knowing the 'Cup Schedule' and where and when their opponents play. Checking the Skittler of the Year draw and checking the Captain's Log page to make sure we have all their details correct. They must also be aware of all updates and notices on the website.
10. **Pub or Club.** Any team whose name incorporates the Pub or Club where they play shall not be allowed to change their name or alley without permission from their Landlord or Club Committee.
11. **Start Time is 8.30pm** with 15 minutes grace being given to players arriving a little late. However, matches starting **after 8.45pm** should be reported to the League Secretary or Results Coordinator, (Keith or Neil). Late starts, in any match, will be dealt with by the League Management Committee. This will be a warning and points being deducted for persistent offenders.

12. Teams shall consist of **8 players**. To be played in two halves and consist of 6 legs per player. If any player is 'called away' during the match **or** if a team only has 7 players at the start of the match they can record the lowest score (from both teams) that leg. Any team with less than 7 players the match will be Void and referred to the committee, who will determine what action to take and could award/forfeit points according to circumstance.
13. **Postponing a League Match**: If the home team postpones the match they have to give the away team TWO new dates in separate weeks. If the away team postpones the match the home team has to give the away team only ONE new date. These new dates must be at least 7 days from original date, unless both team's agree, and not coincide with other league matches. The opposing team has then 7 days to accept one of the dates given. If teams do not accept these dates they will forfeit the match 6-0. These matches must be played before the final meeting of the season. Any team that wants to postpone a match must give at least 24 hours' notice to the opposing captain or they may incur financial penalties, (min: £16 for sticker up/£15 for food). The League Secretary or Results Coordinator must be informed of all postponed matches and rearranged dates. If any matches have not been completed by the end of the season the committee will determine what action to take and award/forfeit points according to circumstance.
14. **Pins & Balls**. The visiting team shall play with the type of balls and pins provided by the home team. The size of balls and pins shall be as in general use. If the front pin, front quarters or centre pins are distinguishable from the rest of the pins they are to be used as such. If they are not distinguishable then the pins can be erected in any position. Pins leaving the diamond are deemed knocked down. Balls not to be returned to the throwing area until all three balls have been delivered. Weighted pins or balls are not allowed.
15. **No Ball**. Players, when throwing must not advance beyond the line and the ball when delivered must land behind the line. Violation of this rule shall be deemed a 'no-ball'. All pins knocked down by a 'no-ball' will not be erected and the ball will not be returned. If the captains cannot agree, the dispute shall be decided by the toss of a coin. If the captain is not present a member of the team must assume responsibility for captaincy.
16. **Cush Ball**. Pins knocked down by a ball which hits the side of the alley before reaching the diamond, shall be deemed a 'cush-ball', pins shall be re-erected but the ball not returned.
17. **Space**. The league recommends there be a distance of 12ft between the overthrow line and the heel board, back wall or spectators.
18. **Scoring**. A match shall be decided by the number of pins knocked down. All spares shall be eligible for scoring. League matches scoring shall be 2 points for winning the first half, 2 points for winning the second half, and a further 2 points for winning the game. One point each for any tie and nil points for a loss. The maximum for each game is 6 points. All teams must have a skittle Score Book, which must include a record of player's names, scores and matches played.
19. **Match Results**. Home teams are responsible for reporting match results to the Results Coordinator via a WhatsApp text/pic within 48 hrs or completing our online form. Photos/texts/cards to show team names, date, pins & points, and be signed by both team captains.

20. **Sticker Up Fees.** The home team shall be responsible for paying the sticker up (min of £16). The league will pay the sticker up fees of £20 for all cup semi-finals, finals, SotY play offs and final. Food will not be served at these events.
21. **Make up of the Cups.** Knock Out Cup – Open to all teams. Nomination Cup – Open to the top 32 teams. Knock Out Plate – Open to all teams placed 33rd and lower. The first round of these competitions to be drawn by the league secretary and played over the first two weeks of the season.
22. **Cup Matches.** *Round 1:* Failure to play your Cup/Nomination/Plate match on the dates set by the General Secretary will result in the offending team forfeiting/conceding the match.
23. **Cup Deadlines.** *Round 2 onwards:* The home team must give their opponent two dates in separate weeks within one week of the draw, not coincide with league matches. The away team must accept one of these dates given within seven days. If the Home alley is not available, a neutral or the away alley may be used. Saturday's & Sunday's are not accepted as normal match days unless both captains agree. All cup/plate/nomination matches must be played on or before the next pre-arranged draw date. If captains are not available then they must delegate another member of their team to act as captain. You are not permitted to postpone a cup match once it has been arranged. Not giving dates within allowed times could lead to teams forfeiting the match. The committee will deal with any & all disputes.
24. **Tied Cup Matches.** In the event of a tie in a Cup competition, or play off, the second four players of both teams concerned must play extra legs until a result is obtained.
25. **Cup Qualifiers.** Winners of cup games played on the night of the meeting/cup draw must notify, the League Secretary and their next opponent, of the result as soon as possible.
26. **Cup Semi-Finals & Finals.** To take place on Wednesdays or Thursdays. The League Secretary will select suitable venues for all semi-finals and finals. The league will provide the marker/adjudicator. The venues to provide stickers ups for which the league will pay. A coin toss shall decide which team goes first /second.
27. **Skittler of the Year.** All teams must send a representative to enter this Individual Tournament. The initial qualifying rounds will be spread over four 'play offs' sections, with the 4 top scores in each section qualifying for the Final. In the event of a tie a 3 ball play off will decide the qualifiers. Prizes given for first, second, third and fourth places in each play-off section and Grand Final prizes for Tournament Winner, Runner Up and Third place. No substitutes will be allowed in the Final. The league secretary will arrange when and where the Play Off's and final will take place.
28. **Transfers.** No player shall play for more than one team without a transfer. Transfer forms can be obtained from the League Secretary or from the website. The forms must be signed by all parties before being returned to the League Secretary for approval. Any team that plays an ineligible player in a league match will forfeit the match 6 - 0. If a cup game then their opponent will be awarded the round. Player are no longer 'Cup Tied'
29. **Redress.** All protests must be lodged with the League Secretary within 7 days of the match.
30. **Infringement.** Persistent Infringement of any of these rules will be dealt with by the committee, who also have the power to adjudicate in any matter covered or not in these rules. Offenders could be warned of future conduct, deducted points. In severe cases teams could be expelled from the league or refused re-entry for the following season.

Cup Schedule 2026 - 2027

Only 1 Meeting on Friday 11th September 2026

AGM on Friday 11th June 2027

Competition	Round	Date of Draw	Dates Given by	To be played by
K.O Cup	1	Aug-26	League Secretary	2nd & 3rd Sept
Nomination Cup	1	Aug-26	League Secretary	9th & 10th Sept
Plate	1			
K.O Cup	2*	11-Sep-26	18-Sep-26	06-Nov-26
Plate	2*	06-Nov-26	13-Nov-26	08-Jan-27
K.O Cup	3			
Nomination Cup	Rnd of 16	08-Jan-27	15-Jan-27	12-Mar-27
Plate	Rnd of 16			
K.O Cup	Rnd of 16			
Nomination Cup	OF	12-Mar-27	19-Mar-27	30-Apr-27
Plate	QF			
K.O Cup	QF			
Played on Wed or Thur				
Nomination Cup	SF	Draw Pre-set	2 x Nomm SF	Wed 5th May 27
Plate	SF	Draw Pre-set	1 x SF on 5th May	1 x SF on 6th May
K.O Cup	SF	Draw Pre-set	2 x Cup SF	Thur 6th May 27
Played on Wed or Thur				
Nomination Cup	Final	Draw Pre-set	Nommination Final	Wed 12th May 27
Plate	Final	Draw Pre-set	Plate Final	Wed 12th May 27
K.O Cup	Final	Draw Pre-set	K.O. Cup Final	Thur 13th May 27
AGM	8pm	11-Jun-27	All Members	Radstock W.M.C

* = Rounds with **Byes**

Last League Matches - Wed 28th & Thur 29th April

League & Cup Dates 2026 - 2027

		Wed	Thur	
	K.O Cup	02-Sep-26	03-Sep-26	<< KO Cup Draw Rnd 1
	Nommo/Plate	09-Sep-26	10-Sep-26	<< Nommo/Plate Draw Rnd 1
1	Week 1	16-Sep-26	17-Sep-26	<< First league matches
2	Week 2	23-Sep-26	24-Sep-26	
3	Week 3	30-Sep-26	01-Oct-26	
4	Week 4	07-Oct-26	08-Oct-26	
5	Week 5	14-Oct-26	15-Oct-26	
6	Week 6	21-Oct-26	22-Oct-26	
7	Week 7	28-Oct-26	29-Oct-26	
8	Week 8	04-Nov-26	05-Nov-26	
	SotY	11-Nov-26	12-Nov-26	<< Skittler of the Year
9	Week 9	18-Nov-26	19-Nov-26	
10	Week 10	25-Nov-26	26-Nov-26	
11	Week 11	02-Dec-26	03-Dec-26	
12	Week 12	09-Dec-26	10-Dec-26	
13	Week 13	16-Dec-26	17-Dec-26	
	Christmas and	23-Dec-26	24-Dec-26	<< No League Matches
	New Year Break	30-Dec-26	31-Dec-26	<< No League Matches
14	Week 14	06-Jan-27	07-Jan-27	
15	Week 15	13-Jan-27	14-Jan-27	
16	Week 16	20-Jan-27	21-Jan-27	
17	Week 17	27-Jan-27	28-Jan-27	
18	Week 18	03-Feb-27	04-Feb-27	
19	Week 19	10-Feb-27	11-Feb-27	
20	Week 20	17-Feb-27	18-Feb-27	
21	Week 21	24-Feb-27	25-Feb-27	
22	Week 22	03-Mar-27	04-Mar-27	
23	Week 23	10-Mar-27	11-Mar-27	
24	Week 24	17-Mar-27	18-Mar-27	
25	Week 25	24-Mar-27	25-Mar-27	
26	Week 26	31-Mar-27	01-Apr-27	
27	Week 27	07-Apr-27	08-Apr-27	
28	Week 28	14-Apr-27	15-Apr-27	
29	Week 29	21-Apr-27	22-Apr-27	
30	Week 30	28-Apr-27	29-Apr-27	<< Last league matches
31	Week 31	05-May-27	06-May-27	All Semi Finals
32	Week 32	12-May-27	13-May-27	All Finals

League & Cup Prizes = **£4,735**

League Divs 1-5

Divisional Winners	£250	5	£1,250
Divisional Runner Up	£170	5	£850
Divisional Third Place	£100	5	£500

Knock Out Cup

Winner	£250	1	£250
Runner Up	£170	1	£170
Beaten Semi Finalists	£100	2	£200

Skittler of the Year (Individual Tournament)

SotY Champion	£150	1	£150
Runner Up	£75	1	£75
Third Place	£50	1	£50

Nomination Cup

Winners	£200	1	£200
Runners Up	£130	1	£130
Beaten Semi Finalists	£75	2	£150

Play Off Winners	£25	4	£100
Play Off Runners Up	£20	4	£80
Play Off Third Place	£15	4	£60
Play Off Fourth Place	£10	4	£40

Plate

Winners	£200	1	£200
Runners Up	£130	1	£130
Beaten Semi Finalists	£75	2	£150

League Officers & Committee Members

President	Mr G Whittock	£50
League Secretary	Mr Keith Parsons	£600
Chairman	Mr Paul Derrick	£100
Vice Chairman	Mr Ron Edgell	£75
League Treasurer	Mr Dave Hazelton	£250
Results Coordinator	Mr Neil Cradock	£300
Committee Member	Mr Dave Edgell	£75

League Meetings - (8pm start)

Dates & venues will be displayed on the website.

Presentation of Trophies will be at AGM, Date & Venue TBA.